## 41 legrand ${ }^{\circ}$

KNX 2 channels universal dimmer and

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## 1. USE

## 002659

The DIN controller KNX Cat.No 002659 allows 2 circuits dimming control. By adding the reference 002660 , it can control up to 6 circuits. It is compatible with incandescent, halogen low and high voltage and dimmable LED. Power variation of each channel is 400 W .
When two channels are paralleled that power is increased to 800 W . The identification of associated loads is automatic (loads types R, L or C) This controller also allows the control of fans.
To verify the conformity of wiring, the control of each channel can be locally done on the controller, via push buttons and LEDs located on the front of the device.
Through KNX programming: ON / OFF, manual dimming or automatic dimming via a sensor, scene control and many others functions can be performed. The slope dimming can be modified
A minimum/maximum variation threshold can also be set to ensure consistent dimming.

## 002660

The DIN controller KNX Cat.No 002660 is a 2 channels complementary extension of Cat.No 002659.

## 2. TECHNICAL FEATURES

2.1 Permissible loads $\mathbf{- 2 3 0}$ V~

|  |  |  |  |  |  |  | $\square$ |  | $\begin{aligned} & \square \\ & 8 \end{aligned}$ |  |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| C1/C2 | $\begin{gathered} 2 x \\ 400 \mathrm{~W} \end{gathered}$ | $\begin{gathered} 2 \mathrm{x} \\ 1,7 \mathrm{~A} \end{gathered}$ | $\begin{gathered} 2 x \\ 80 \mathrm{~W} \end{gathered}$ | $\begin{gathered} 2 \mathrm{x} \\ 0,3 \mathrm{~A} \end{gathered}$ | $\begin{gathered} 2 \mathrm{x} \\ 80 \mathrm{~W} \end{gathered}$ | $\begin{gathered} 2 \mathrm{x} \\ 0,3 \mathrm{~A} \end{gathered}$ | $\begin{gathered} 2 \mathrm{x} \\ 80 \mathrm{~W} \end{gathered}$ | $\begin{gathered} 2 \mathrm{x} \\ 0,3 \mathrm{~A} \end{gathered}$ | $\begin{gathered} 2 \mathrm{x} \\ 60 \mathrm{~W} \end{gathered}$ | $\begin{gathered} 2 \mathrm{x} \\ 0,3 \mathrm{~A} \end{gathered}$ |
| C1//C2* | 800 W | $\begin{gathered} 1 \mathrm{x} \\ 3,4 \mathrm{~A} \end{gathered}$ | 140 W | $\begin{gathered} 1 \mathrm{x} \\ 0,6 \mathrm{~A} \\ \hline \end{gathered}$ | 140 W | $\begin{gathered} 1 \mathrm{x} \\ 0,6 \mathrm{~A} \end{gathered}$ | 140 W | $\begin{gathered} 1 \mathrm{x} \\ 0,6 \mathrm{~A} \end{gathered}$ | 120 W | $\begin{gathered} 1 \mathrm{x} \\ 0,6 \mathrm{~A} \\ \hline \end{gathered}$ |

* parallel wiring


### 2.2 Climatic features

- Environmental operating temperature: -5 to $+45^{\circ} \mathrm{C}$


### 2.3 Electrical features

- BUS
- KNX/BUS power supply: $29 \mathrm{~V}=$
- KNX/BUS absorption: 10 mA
- Power
- Voltage: 230 V ~
- Frequency: 50 Hz
- Power supply (standby): 0.9 W


### 2.4 Mechanical features

- Protection class: II
- Protection rating: IP 20
- Weight 200 g
- Automatic clamps
- Terminal screw: $1 \times 2.5 \mathrm{~mm}^{2}$
- Number of channels: 2


## 3. OVERALL DIMENSIONS



## 4. CONNECTION

## - 0026 59-C1/C2



- 0026 59-C1//C2 - parallel wiring




## 5. OPERATION (CONTINUED)

Every dimmer actuator has a manual button.
When manual mode is activated the dimmer can only be operated with the buttons.
BUS telegrams will not be delivered.
4 buttons and 4 LEDs are available for each channel.
The LEDs show the current state as a bar display:
LED $1 \bigcirc$
LED 2
$>25 \%$
LED 3
$>50 \%$
LED 4
$>75 \%$

The device dims down to 0\% in the event of excess temperature or short circuit in the load.
The buttons call up the following dimming values:

| Button 1 | Button 2 | Button 3 | Button 4 |
| :--- | :--- | :--- | :--- |
| $25 \%$ or OFF | $50 \%$ | $75 \%$ | $100 \%$ |

## In standard operation:

Pressing a button establishes the desired dimming value. A status established via the channel button can be overwritten via BUS at any time.
In manual operation with the manual button or Manual object:
If the "manual" function is selected, the associated LED lights up. Any time-based function which is running (e.g. soft switching) will be terminated.
The dimming status will be frozen and can only be changed via the channel buttons. KNX BUS telegrams will not be delivered.
The "Manual" state will be reset during a mains power failure. After cancelling manual operation already received KNX BUS events will not be obtained later.

## Normal mode



## ON/OFF $25 \%$



## 5. OPERATION (CONTINUED)

ON/OFF 50 \%, 75 \%, 100 \%
Ex: ON/OFF 75 \%



In manual mode, BUS telegrams are not delevered


## 6. STANDARDS AND APPROVALS

## Marking

- KNX EIB, CE


## Note: All technical information is available at

(1) www.legrandoc.com

## 7. MAINTENANCE

Clean the surface with a cloth.
Do not use acetone, tar-removing cleaning agents or trichloroethylene.
Caution: Always test before using other special cleaning products.

## 8. COMMUNICATION OBJECTS

The objects are divided into channel-related and common objects

### 8.1 Channel-related objects

| 0 | 002659 channel C1 | Switching ON/OFF | 1 bit | C | R | W | - | U |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 1 | 002659 channel C1 | Brighter/darker | 4 bit | C | R | W | - | U |
| 2 | 002659 channel C1 | Dimming value | 1 Byte | C | - | W | - | U |
| 3 | 002659 channel C1 | Soft switching | 1 bit | C | R | W | - | U |
| 4 | 002659 channel C1 | Lock | 1 bit | C | R | W | - | U |
| 5 | 002659 channel C1 | Call up/save scenes | 1 Byte | C | R | W | - | U |
| 6 | 002659 channel C1 | Lock scenes = 1 | 1 bit | C | R | W | - | - |
| 7 | 002659 channel C1 | Forced mode | 2 bit | C | R | W | - | U |
| 8 | 002659 channel C1 | Dimming value limit | 1 Byte | C | R | W | - | U |
| 9 | 002659 channel C1 | Feedback On/Off | 1 bit | C | R | - | T | U |
| 10 | 002659 channel C1 | Feedback in \% | 1 Byte | C | R | - | T | U |
| 11 | 002659 channel C1 | Time to next service | 2 Byte | C | R | W | T | U |
| 12 | 002659 channel C1 | Service required | 1 bit | C | R | - | T | U |

## 8. COMMUNICATION OBJECTS (CONTINUED)

| 13 | 002659 channel C1 | Reset service | 1 bit | C | R | w | - |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| 14 | 002659 channel C1 | General error message | 1 bit | C | R | - | T |
| 15 | 002659 channel C1 | Short circuit message | 1 bit | C | R | - | T |
| 16 | 002659 channel C1 | Excess temperature message | 1 bit | c | R | - | T |
| 17 | 002659 channel C1 | Mains power failure | 1 bit | c | R | - | T |
| 18 | 002659 channel C1 | Load type message ( $\mathrm{R}, \mathrm{C} / \mathrm{L}$ ) | 1 bit | C | R | - | T |
| 30 | 002659 channel C2 | Switching ON/OFF | 1 bit | C | R | w | - |
| 31 | 002659 channel C2 | Brighter/darker | 4 bit | C | R | w | - |
| 32 | 002659 channel C2 | Dimming value | 1 Byte | C | - | W | - |
| 33 | 002659 channel C2 | Soft switching | 1 bit | C | R | W | - |
| 34 | 002659 channel C2 | Lock | 1 bit | C | R | W | - |
| 35 | 002659 channel C2 | Call up/save scenes | 1 Byte | C | R | W | - |
| 36 | 002659 channel C2 | Lock scenes = 1 | 1 bit | C | R | W | - |
| 37 | 002659 channel C2 | Force $=1$ | 1 bit | C | R | W | - |
| 38 | 002659 channel C2 | Dimming value limit | 1 Byte | C | R | w | - |
| 39 | 002659 channel C2 | Feedback On/Off | 1 bit | C | R | - | T |
| 40 | 002659 channel C2 | Feedback in \% | 1 Byte | C | R | - | T |
| 41 | 002659 channel C2 | Time to next service | 2 Byte | C | R | W | T |
| 42 | 002659 channel C2 | Service required | 1 bit | C | R | - | T |
| 43 | 002659 channel C2 | Reset service | 1 bit | C | R | W | - |
| 44 | 002659 channel C2 | General error messi | 1 bit | C | R | - | T |
| 45 | 002659 channel C2 | Short circuit messaç | 1 bit | C | R | - | T |
| 46 | 002659 channel C2 | Excess temperature | 1 bit | C | R | - | T |
| 47 | 002659 channel C2 | Mains power failure | 1 bit | C | R | - | T |
| 48 | 002659 channel C2 | Load type message | 1 bit | C | R | - | T |

## 8. COMMUNICATION OBJECTS (CONTINUED)

Overview of channel-related objects

| BASIC MODULE 002659 |  | 1ST EXTENSION 002660 |  | 2ND EXTENSION 002660 |  |
| :---: | :---: | :---: | :---: | :---: | :---: |
| C1 | C2 | C1 | C2 | C1 | C2 |
| 0 | 30 | 80 | 110 | 160 | 190 |
| 1 | 31 | 81 | 111 | 161 | 191 |
| 2 | 32 | 82 | 112 | 162 | 192 |
| 3 | 33 | 83 | 113 | 163 | 193 |
| 4 | 34 | 84 | 114 | 164 | 194 |
| 5 | 35 | 85 | 115 | 165 | 195 |
| 6 | 36 | 86 | 116 | 166 | 196 |
| 7 | 37 | 87 | 117 | 167 | 197 |
| 8 | 38 | 88 | 118 | 168 | 198 |
| 9 | 39 | 89 | 119 | 169 | 199 |
| 10 | 40 | 90 | 120 | 170 | 200 |
| 11 | 41 | 91 | 121 | 171 | 201 |
| 12 | 42 | 92 | 122 | 172 | 202 |
| 13 | 43 | 93 | 123 | 173 | 203 |
| 14 | 44 | 94 | 124 | 174 | 204 |
| 15 | 45 | 95 | 125 | 175 | 205 |
| 16 | 46 | 96 | 126 | 176 | 206 |
| 17 | 47 | 97 | 127 | 177 | 207 |
| 18 | 48 | 98 | 128 | 178 | 208 |

8.2 Common objects

These objects are partly used by the basic device and the two extension devices.

| $\mid 78$ | 002659 | Manual | 1 bit | C | R | W | T |
| :--- | :--- | :--- | :--- | :--- | :--- | :--- | :--- |
| $\mid 240$ | Central permanent ON | $002659 / 002660$ | 1 bit | C | R | W | T |
| 241 | Central permanent OFF | $002659 / 002660$ | 1 bit | C | R | W | T |
| 242 | Central switching | $002659 / 002660$ | 1 bit | C | R | W | T |
| 243 | Central recall/save scenes | $002659 / 002660$ | 1 Byte | C | R | W | T |
| 250 | BCU version | Transmit | 14 Byte | C | R | - | T |
| 251 | Version of basic module | Transmit | 14 Byte | C | R | - | T |

### 8.3 Description of objects

- Objects 0, 30, 80, 110, 160, 190 "Switching ON/OFF"

A 1 on this object dims up to $100 \%$, and 0 dims to 0\%

- Objects 1, 31, 81, 111, 161, 191 "brighter/darker"

This object is actuated with 4-bit telegrams (DPT 3.007 Control Dimming).
This function can be used to dim the light up or down incrementaly. In the standard application, telegrams are sent with 64 increments. IMPORTANT: The response to 4-bit telegrams depends on the "Switching On/Off with a 4-bit telegram" parameter.

- Objects 2, 32, 82, 112, 162, 192 "Dimming value"

This object can be used to select the desired dimmer setting directly. Format: 1 byte percentage value EIS 2 dimming, value.
$0=0 \%$
$255=100 \%$

## KNX 2 channels universal dimmer and

## 8. COMMUNICATION OBJECTS (CONTINUED)

## -Objects 3, 33, 83, 113, 163, 193 "Soft switching"

A" 1 " on this object starts a soft switching cycle, i.e.:
The brightness is gradually increased, starting from the minimum brightness
The dimming value remains constant for the programmed time and is then gradually reduced after this time has elapsed.
Once the programmed minimum brightness has been reached the dimming value is reset to $0 \%$.
The cycle can be extended or prematurely terminated via telegrams.
This sequence can also be controlled using a time switch if the "Time between soft ON and soft OFF" parameter is set to "Until soft OFF telegram". The dimming cycle is then started with a " 1 " and finished with a " 0 ".

- Object 4, 34, 84, 114, 164, 194 "Lock"

Responses to setting and cancelling the lock can be configured if the lock function has been activated. (see parameters page $002659 / 002660$ channel C1/C2: Function selection).
The lock only applies when the object is received, i.e. with Lock with OFF telegram the channel is not locked after BUS restoration. If the parameter Behaviour when setting the lock = no reaction, a running soft-switch process will not be interrupted.

- Objects 5, 35, 85, 115, 165, 195 "Call up/save scenes"

Only available if the scene function has been activated (see parameters page 0026 59/0 $026 \mathbf{6 0}$ channel C1/C2: Function selection).
This object can be used to save and subsequently call up scenes.
Saving stores the dimming value of the channel.
It does not matter how this dimming value is produced (whether via switching commands, central objects or the buttons on the device).
The saved dimming value is re-established when it is called up.All scene numbers from 1 to 64 are supported. Each channel can participate in up to 8 scenes.

- Objects 6, 36, 86, 116, 166, 196 "Lock scenes = 1, Enable scenes = 1"

Parameters scenes : locks with OFF telegram or locks with ON telegram. Locks the scene function with a 1 or a 0 depending on the configuration
As long as it is locked, scenes cannot be saved or called up.

- Objects 7, 37, 87, 117, 167, 197 "Forced operation = 1" / "Forced operation = 0" / "Dimming value during forced operation" The function of the forced operation object can be configured as a 1-bit, 2-bit or 1-byte object.

| Format of forced object | Forced operation |  | Response with forced operation |  |
| :---: | :---: | :---: | :---: | :---: |
|  | Trigger with | End with | Start | End |
| 1 bit | 1 or 0 (configurable) | 0 or 1 (configurable) | Configurable in the applicatio | program |
| 2 bit | Forced operation on $=3$ <br> Forced off = 2 | Deactivate forced operation $=0$ or 1 | Configurable in the application program. | The last dimming value before forced operation is restored |
| 1 byte | 1-100 \% | 0 | The triggering telegram also acts simultaneously as a forced operation dimming value | The last dimming value before forced operation is restored |

## - Objects 8, 38, 88, 118, 168, 198 "Dimming value limit"

The value received will be configured as the maximum configurable dimming value.
Its range of applicability is defined on the Dimming value restrictions parameter page.

- Object 9, 39, 89, 119, 169, 199 "Feedback On/Off"

Sends the current dimming status:
1 = current dimming value is between $1 \%$ and $100 \%$
0 = current dimming value is $0 \%$

- Object 10, 40, 90, 120, 170, 200 "Feedback in \%"

Sends the new dimming value after a change as soon as a dimming procedure is completed, i.e. once the new set point value has been reached. Format: 1 Byte, 0 ... 255 i.e. 0 ... 100\%

- Objects 11, 41, 91, 121, 171, 201"Operating hours feedback", "Time to next service"

Only available if the operating hours counter function has been activated (see parameters page 0026 59/0 $026 \mathbf{6 0}$ channel C1/C2: Function selection).
Reports, depending on selected Type of operating hours counter (see parameters page Hour meter and service), either the remaining period to the next set service or the current status of the operating hours counter.

## 8. COMMUNICATION OBJECTS (CONTINUED)

## - Objects 12, 42, 92, 122, 172, 202 "Service required"

Only available if the operating hours counter function has been activated (see parameters page 0026 59/0 $026 \mathbf{6 0}$ channel C1/C2: Function selection) and Type of operating hours counter = Counter for time to next service (Hour meter and service parameters page).

Reports if the next service is due.
$0=$ not due
1 = service is due.

- Objects 13, 43, 93, 123, 173, 203 "Reset operating hours", "Reset service"

Only available if the operating hours counter function has been activated (see parameters page 0026 59/0 02660 channel C1/C2: Function selection).

- Object 14, 44, 94, 124, 174, 204 "General error message"

Used as a malfunction signal:
$0=$ No error
$1=$ an error has been detected
This message can, for example, be displayed on a screen.

- Object 15, 45, 95, 125, 175, 205 "Short circuit message"

0 = OK
1 = Short circuit at dimmer output:
Check connected lines and load.
$\rightarrow$ When there is a short circuit, all 4 status LEDs on the device flash.

- Object 16, 46, 96, 126, 176, 206 "Excess temperature message"

0 = OK
$1=$ the dimmer is overloaded:

- connected power is too high,
- ambient temperature is too high,
- booster defective
- incorrect installation position, i.e. device cannot dissipate heat,
$\rightarrow$ If there is excess temperature, the status LEDs 2,3 , and 4 flash.
- Object 17, 47, 97, 127, 177, 207 "Mains power failure"
$0=\mathrm{OK}$
1 = No mains voltage available:
Loss of power or defective hardware
$\rightarrow$ To be able to recognise the mains power failure on the load side, the dimmer must be supplied with power via the mains connection on the basic device.


## - Object 18, 48, 98, 128, 178, 208 "Load type message (R/C, L)"

Currently selected load type feedback
$0=$ Phase control (L load connected), conventional transformers.
$1=$ Reverse phase control ( $\mathrm{R}, \mathrm{C}$ load connected), electronic transformers or incandescent lamps.

- Objects 78, 158, 238 "Manual"

Puts the relevant module in manual mode or sends the status of the manual operation

| Telegram | Meaning | Explanation |
| :--- | :--- | :--- |
| 0 | Auto | All channels can be operated via the BUS as well as via the buttons. |
| 1 | Manual | The channels can only be operated via the buttons on the device. BUS telegrams will not work. Any time-based functions <br> that are running (e.g. soft switching) will be terminated. |

The duration of the manual mode, i.e. the function of the manual operation is set on the General parameter page.
After cancelling manual operation already received BUS events will not be obtained later. The "Manual" state will be reset during a mains power failure.

## - Object 240 "Central permanent ON"

Central switch-on function. Enables simultaneous switch-on of all channels (basic and extension modules) with a single telegram.
$0=$ No function
1 = Permanent ON
Participation in this object can be set individually for each channel (see parameters page $\mathbf{0} 026 \mathbf{5 9}$ channel C1/C2: Function selection).

## IMPORTANT:

This object takes top priority.
As long as it is set, the other switching commands will not work on the participating channels.
Technical data sheet: S000083028EN-1 Updated: created: 17/06/2014 4ingrand

## 8. COMMUNICATION OBJECTS (CONTINUED)

## - Object 241 "Central permanent OFF"

Central switch-off function.
Enables simultaneous switch-off of all channels (basic and extension modules) with a single telegram.
$0=$ No function
1 = Permanent OFF
Participation in this object can be set individually for each channel (see parameters page 0026 59/0 $026 \mathbf{6 0}$ channel C1/C2: Function selection).
IMPORTANT: This object has the second highest priority after Central permanent ON. As long as it is set, the other switching commands will not work on the participating channels.

## - Object 242 "Central switching"

Central switching function.
Enables simultaneous switch-on or off of all channels (basic and extension modules) with a single telegram. $0=$ OFF
$1=\mathrm{ON}$
Participation in this object can be set individually for each channel (see parameters page $\mathbf{0 0 2 6 5 9} \mathbf{5 9}$ channel C1/C2: Function selection).
With this object, every participating channel responds exactly as if its first object (i.e. obj. 0,30 , etc.) were receiving a switching command.

## - Object 243 "Call up/ save central scenes"

This object can be used to save and subsequently call up "scenes". The save process stores the current status of the dimming channel (or the switch state with other actuators), regardless of how the status was brought about (e.g. via dimming values, switching commands, central objects or the manual switches). The saved status is thus restored when called up. Each channel can participate in a maximum of 8 scenes.

- Object 250 "Version of BUS coupling unit"

For diagnostic purposes only.
Sends the BUS coupling unit software version after reset or download. Can also be read out via the ETS.
Format: Axx Hyy Vzzz

| Code | Meaning |
| :---: | :--- |
| xx | $00 \ldots \mathrm{FF}=$ Version of application without dividing point $(10=\mathrm{V} 1.0,11=\mathrm{V} 1.1$, etc. $)$. |
| yy | Hardware version $00 . . .99$ |
| zzz | Firmware version $000 \ldots 999$ |

Example: A10 H03 V014

- ETS application version 1.0
- Hardware version \$03
- Firmware version \$14


## - Object 251 "Version of basic module"

For diagnostic purposes only. Only for basic devices in the MIX 2 series (order number 493...).
Sends the software version (firmware) of the basic device after reset or download. Can also be read out via the ETS.
The version is issued as an ASCll character string.
Format: Mxx Hyy Vzzz

| Code | Meaning |
| :---: | :--- |
| xx | $01 \ldots \mathrm{FF}=$ Module code (hexadecimal). |
| yy | Hardware version $00 . . .99$ |
| zzz | Firmware version $000 \ldots 999$ |

Example: M11 H25 V025

- Module \$11 = RMG 8 S
- Hardware version V25
- Firmware version V25

Possible module codes (as at 2012)

| Module | Code |
| :--- | :---: |
| Module or mains voltage are unavailable. | $\$ 00$ |
| 002660 | $\$ 13$ |

## 8. COMMUNICATION OBJECTS (CONTINUED)

- Object 252 "Version of first extension module"

Telegram format: See above, object 251
Possible module codes

| Module | Code |
| :--- | :---: |
| Module or mains voltage are unavailable. | $\$ 00$ |
| 002660 | $\$ 13$ |

- Object 253 "Version of second extension module"

See above, object 252

### 8.4 Parameters

### 8.4.1 Parameter pages

Every device has 2 identical channels.
A copy function on channel 2 , of the channel 1 settings, makes the programming easier

## General

BASIC MODULE: 002659
002659 channel C1: Function selection
Dimming response
Dimming value limits
Soft switching
Lock function
Forced mode
Scenes
Feedback
Hour meter and service
Loss and restoration of power
Diagnostic messages
002659 channel C2: Function selection
Forced mode

## Scenes

Hour meter and service
Diagnostic messages

| Parameter page name | Selectable settings description |
| :--- | :--- |
| General | Selection of the number of installed modules and central parameters. |
| BASIC MODULE: 002659 | (Empty page) |
| 002659 channel C1: Function selection | Characteristics of channel and activation of additional functions (soft <br> switching, forced operation, scenes, etc.). |
| Dimming response | Load selection, dimming times, dimming switch-on value, etc. |
| Dimming value limits | Definition of the limits |
| Soft switching | Brightness/dimming value and time settings for soft switching. |
| Lock function | Type of lock telegram and response to locking. |
| Forced mode | Behaviour in forced operation mode |
| Scenes | Selection of scene numbers relevant to the channel. |
| Feedback | Format of the feedback objects and cyclical transmission time. |
| Hour meter and service | Type of operating hours counter and, if required, service interval etc. |
| Loss and restoration of power | Behaviour during failure and restoration of KNX BUS and mains power. |
| Diagnostic messages | Activate transmission of the diagnostic and error messages. |

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.2 General

| Type of basic module | 002659 |
| :--- | :--- |
| Type of first extension module | 002660 |
| Type of second extension module | 002660 |
| Function of manual push button |  |
| Manual operation of channels | enablid until reset via object |


| Designation | Values | Description |
| :---: | :---: | :---: |
| Type of basic module | Select device. 002659 | Selection of available basic module |
| Type of first extension module | Not available/inactive 002660 | Selection of first extension module, if available. |
| Type of second extension module | Not available/inactive 002660 | Selection of second extension module, if available. |
| Function of manual push button | Applies for 24 hours or until reset via object disabled <br> Valid until reset via object <br> Applies for 30 minutes or until reset via object Applies for 1 hour or until reset via object Applies for 2 hours or until reset via object Applies for 4 hours or until reset via object Applies for 8 hours or until reset via object Applies for 12 hours or until reset via object | Determines how long the device works manually and how this is ended. <br> In manual mode, the channels can only be switched ON and OFF via the push-buttons on the device. See also: Object_78 |
| Manual operation of channels | Enabled <br> Disabled | The channels can be operated via the push-buttons on the device. <br> No manual operation, the push-buttons on the device are locked. |

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.3 002659 Channel C1/C2: Function selection



| Designation | Values | Description |
| :---: | :---: | :---: |
| Copy main parameters from channel C1 | No <br> Yes <br> Yes, channel C2 boosts channel C1 | This parameter is only available for C2. <br> C1 and C2 can be configured separately from one another. <br> C2 is operated automatically with the same settings as C1. Only forced operation, scenes, operating hours counter and diagnostic messages remain individually configurable for C 2 . <br> Channel C2 is wired in parallel with C1 and serves only as an output amplifier. In this mode up to 4 booster modules can be connected in parallel and a dimming output of up to 2000 W can be reached |
| Adjust dimming value limits | No <br> Yes | The standard values apply: Implement limit when executing the object = no Limit applies for: <br> - Soft switching, <br> - absolute dimming, <br> - relative dimming, <br> - switch command = no <br> The page Dimming value limits will be shown and all parameters can be adjusted individually. |
| Adjust soft switching | No <br> Yes | The standard values apply: <br> - Time for Soft ON = 1 min <br> - Dimming value after Soft On $=100 \%$ <br> - Time between Soft On and Soft Off $=5 \mathrm{~min}$ <br> - Time for Soft OFF = 1 min <br> The page Soft switching will be shown and all parameters can be adjusted individually. |
| Adjust lock function | No <br> Yes | The standard values apply: <br> - Lock with ON telegram <br> - Behaviour when setting the lock $=10 \%$ <br> - Behaviour when cancelling the lock = update <br> The page Lock function will be shown and all parameters can be adjusted individually. |
| Activate forced mode | $\begin{aligned} & \hline \text { No } \\ & \text { Yes } \end{aligned}$ | No forced operation function. <br> The page Forced mode will be shown. |
| Activate scenes | No Yes | Do not use scenes. <br> The page Scenes will be shown |

## 8. COMMUNICATION OBJECTS (CONTINUED)

8.4.3 002659 Channel C1/C2: Function selection (continued)

| Designation | Values | Description |
| :--- | :--- | :--- |
| Participation in central objects | No <br> Yes: in all central objects only in central conti- <br> nuous ON only in central continuous OFF only in <br> central switching only in central switching and <br> continuous ON only in central switching and <br> continuous OFF only in central permanent On <br> and permanent OFF | Central objects are not taken into account. <br> Which central objects have to be taken into <br> account? <br> Central objects enable the simultaneous swit- <br> ching ON and OFF of several channels with one <br> single object. |
| Adjust feedback | No | The standard values apply: <br> - Format of 1-bit feedback $=$ not inverted <br> - Send 1-bit feedback cyclically $=$ no <br> - Send 8-Bit feedback: = only after ending dim- <br> ming process <br> - Send 8-bit feedback cyclically $=$ no <br> -Time for cyclical transmission of feedback $=$ <br> 60 min <br> The page Feedback will be shown and all para- <br> meters can be adjusted individually. |
| Activate hour meter | Yes | No operating hours counter. <br> The page Hour meter and service will be <br> shown. |
| Activate diagnostic messages | No | No diagnostic messages <br> The page Diagnostic messages will be shown. |

### 8.4.4 Dimming response

| Load selection | fan (soft switching deactivated) | - |
| :---: | :---: | :---: |
| Start-up time | 10 s | - |
| Minimum dimming value | $10 \%$ | - |
| Dimming time 1 from 0\% to 100\% | 4 s | - |
| Dimming time 2 from $0 \%$ to $100 \%$ | 8 s | $\checkmark$ |
| Dimming time 3 from 0\% to 100\% | 12 s | - |
| When receiving a switching order (1 bit) | soft on with dimming time 1 | - |
| When receiving a dimming order (4 bit) | soft on with dimming time 1 | $\checkmark$ |
| When receiving an absolute value (8 bit) | soft on with dimming time 1 | $\checkmark$ |
| Switch-on value | brightness value before previous switch-OFF | - |
| Switching ON/OFF with a 4-bit dim telegram | yes | - |

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.4 Dimming response (continued)

| Designation | Values | Description |
| :---: | :---: | :---: |
| Load selection | Automatic <br> RC load (incandescent lamps, electronic transformers) | The dimmer detects what type of load is connected and automatically selects the appropriate dimming strategy (phase control or reverse phase control). <br> Phase control for resistive and capacitive loads (LED lamps, incandescent lamps, halogen highvoltage lamps etc.). For electronic transformers/ power units designated for use with RC-mode dimmers (phase control/ trailing edge phase ctrl.). <br> Notice: <br> When selecting RC mode load recognition will always be performed in the interests of safety. This should prevent the dimmer from being damaged (e.g. wound transformer) when an Lload is connected. The RC mode is actually only used when no L-load is recognised. |
|  | L load (wound transformers) | Phase control (leading edge phase ctrl.) for inductive loads, e.g. wound transformers. Not suitable for electronic transformers, can lead to a dimmer overload. |
|  | Dimmable energy-saving lamps with $R C$ response | Generally recommended for ESL, especially for high loads (advantage: less heat generated in the dimmer). |
|  | Dimmable energy-saving lamps with $L$ response | With ESL, only use if a disruptive flickering is noted when dimming up or down. |
|  | Fan (soft switching deactivated) | Special mode for fans, with configurable startup time (see below). |
|  | LEDs (RC, 0-90 \%, from 09/2013) | Only for LED lights that cannot be dimmed down when = 100\% |
|  | Reserve 2 | Do not use. |
|  | Reserve 32 |  |
| Start-up time | 2-60 s | Only with Load selection = fan. Time for which the fan must be driven with full voltage, until it has reached a specific speed. |
| Minimum dimming value | $\begin{aligned} & 1 \%, 5 \%, 10 \%, 15 \%, 20 \%, 25 \%, 30 \% 35 \%, 40 \\ & \%, 45 \%, 50 \% \end{aligned}$ | Minimum dimming value for all dimming processes (except 0\%). Any values (switch-on dimming value, response to BUS failure, etc.) which are below this threshold are increased to the minimum dimming value. |
| Dimming time 1 from 0\% to 100\% | $1 \mathrm{~s}, 2 \mathrm{~s}, 4 \mathrm{~s}, 6 \mathrm{~s}, 8 \mathrm{~s}, 12 \mathrm{~s}, 15 \mathrm{~s}, 24 \mathrm{~s}, 30 \mathrm{~s}, 60 \mathrm{~s}$ | This parameter defines the maximum dimming speed from 0 to $100 \%$ For greater flexibility 3 different values can be specified. (see below). |
| Dimming time 2 from 0\% to 100\% | $1 \mathrm{~s}, 2 \mathrm{~s}, 4 \mathrm{~s}, 6 \mathrm{~s}, 8 \mathrm{~s}, 12 \mathrm{~s}, 15 \mathrm{~s}, 24 \mathrm{~s}, 30 \mathrm{~s}, 60 \mathrm{~s}$ |  |
| Dimming time 3 from 0\% to 100\% | $1 \mathrm{~s}, 2 \mathrm{~s}, 4 \mathrm{~s} 6 \mathrm{~s}, 8 \mathrm{~s}, 12 \mathrm{~s}, 15 \mathrm{~s}, 24 \mathrm{~s}, 30 \mathrm{~s}, 60 \mathrm{~s}$ |  |
| When receiving a switching order (1-bit) | Immediate on <br> Soft on with dimming time 1 <br> Soft on with dimming time 2 <br> Soft on with dimming time 3 | The change from $0 \%$ to $100 \%$ or $100 \%$ to $0 \%$ takes place within max. 1 s . <br> The change from $0 \%$ to $100 \%$ or $100 \%$ to $0 \%$ takes place within the preset dimming time. |
| When receiving a dimming order (4-bit) | Immediate on <br> Soft on with dimming time 1 Soft on with dimming time 2 Soft on with dimming time 3 | The change from $0 \%$ to $100 \%$ or $100 \%$ to $0 \%$ takes place within max. 1 s (in very quick increments), but can be interrupted by a stop command (release button). <br> The change from $0 \%$ to $100 \%$ or $100 \%$ to $0 \%$ takes place within the preset dimming time in correspondingly lower increments. |

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.4 Dimming response (continued)

| Designation | Values | Description |
| :---: | :---: | :---: |
| When receiving an absolute value (8-bit) | Immediate on <br> Soft on with dimming time 1 <br> Soft on with dimming time 2 <br> Soft on with dimming time 3 | The received dimming value is adopted immediately (max. delay 1 s ). <br> The change from the new dimming value takes place within the preset dimming time proportionately to the change in value. Example with dimming time $1=12 \mathrm{~s}$ : Change from: -0 to $100 \%$ or 100 to $0 \%$ in 12 s ( $=100 \%$ of 12 s ) - 25 to $50 \%$ or 50 to $25 \%$ in $3 \mathrm{~s}(=25 \%$ of 12 s ) etc. |
| Switch-on value | Brightness value before previous switch-OFF <br> Minimum value $\begin{aligned} & 100 \% 10 \%, 20 \%, 30 \% 40 \%, 50 \%, 60 \% 70 \% \text {, } \\ & 80 \%, 90 \% \end{aligned}$ | The last dimming value before switching off is saved and restored <br> The configured minimum brightness is applied. <br> The dimmer adopts the selected value after it is switched on. Here again the configured minimum dimmer value needs to be taken into account. |
| Switching ON/OFF with a 4-bit dim telegram | No <br> Yes | Defines the response if the channel is switched OFF and a 4-bit telegram (brighter/darker) is received. <br> Channel status remains unchanged. <br> Channel is switched ON and dimmed or switched OFF. |

### 8.4.5 Dimming value limits

The dimming value can be temporarily restricted via the Object 8 Dimming value limit. This is used, for example, to ensure that basic lighting is not exceeded at night, while during the evening the full range of lighting can be used.

The function is implemented as follows:
If the object value $=0$, the dimming value is not restricted.
If the object value is greater than 0 , then this value indicates the limits for the dimming value.
If the object value is smaller than the configured minimum dimming value, then the brightness is restricted to this minimum dimming value.
If the restriction is removed, the dimming value continues to remain restricted until a new dimming command is received.
During the restriction, the Soft On and Soft Off times are adjusted in such a way that the speed of the brightness change remains the same as when there are no restrictions.


## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.5 Dimming value limits (continued)

| Designation | Values | Description |
| :--- | :--- | :--- |
| Perform limitation when writing object | No | Limit not applied till next dimming process. <br> Dimming value limit as soon as a value is <br> received on the dimming value limit object (Obj. <br> $8,38 .).$. |
| Limit applies to switching command (1-bit) | No | Yes | | No limit during switching commands. |
| :--- |
| Limit is effective. |, | No restriction during brighter/darker dimming. |
| :--- |
| Limit is effective. |, | No limit for percentage value telegrams. |
| :--- |
| Limit is effective. |

### 8.4.6 Soft switching



| Designation | Values | Description |
| :---: | :---: | :---: |
| Time for Soft ON | $0 \mathrm{~s}, 1 \mathrm{~s}, 2 \mathrm{~s}, 4 \mathrm{~s} 6 \mathrm{~s}, 8 \mathrm{~s}, 12 \mathrm{~s}, 15 \mathrm{~s} 24 \mathrm{~s}, 30 \mathrm{~s}, 45 \mathrm{~s}$, $1 \mathrm{~min}, 2 \mathrm{~min}, 3 \mathrm{~min}, 4 \mathrm{~min}, 5 \mathrm{~min}, 6 \mathrm{~min}, 7 \mathrm{~min}$, $8 \mathrm{~min}, 9 \mathrm{~min}, 10 \mathrm{~min}, 12 \mathrm{~min}, 15 \mathrm{~min}, 20 \mathrm{~min}, 30$ $\mathrm{min}, 40 \mathrm{~min}, 50 \mathrm{~min}, 60 \mathrm{~min}$ | Duration of the dimming-up phase ( t 1 ) for Soft switching (see appendix). <br> 0 sec. $=$ switch on immediately. |
| Dimming value after Soft ON | $\begin{aligned} & 10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \% \text {, } \\ & 90 \%, 100 \% \end{aligned}$ | Final value at the end of the Soft ON phase (val) Remarks: Here again the configured minimum dimmer value needs to be taken into account. |
| Time between Soft ON and Soft OFF | Until Soft OFF telegram <br> $1 \mathrm{~s}, 2 \mathrm{~s}, 3 \mathrm{~s}, 4 \mathrm{~s} 5 \mathrm{~s}, 6 \mathrm{~s}, 7 \mathrm{~s}, 8 \mathrm{~s}, 9 \mathrm{~s} 10 \mathrm{~s}, 15 \mathrm{~s}, 20 \mathrm{~s}$, $30 \mathrm{~s} 40 \mathrm{~s}, 50 \mathrm{~s}, 1 \mathrm{~min}, 2 \mathrm{~min} 3 \mathrm{~min}, 4 \mathrm{~min}, 5 \mathrm{~min}$, $6 \mathrm{~min}, 7 \mathrm{~min}, 8 \mathrm{~min}, 9 \mathrm{~min}, 10 \mathrm{~min} 12 \mathrm{~min}, 15$ $\mathrm{min}, 20 \mathrm{~min}, 30 \mathrm{~min} 40 \mathrm{~min}, 50 \mathrm{~min}, 60 \mathrm{~min}$ | No time restriction; Soft OFF phase is initiated by a telegram. <br> Delay (t2) to the start of the Soft OFF phase |
| Time for Soft OFF | $0 \mathrm{~s}, 1 \mathrm{~s}, 2 \mathrm{~s}, 4 \mathrm{~s} 6 \mathrm{~s}, 8 \mathrm{~s}, 12 \mathrm{~s}, 15 \mathrm{~s} 24 \mathrm{~s}, 30 \mathrm{~s}, 45 \mathrm{~s}, 1$ $\min , 2 \mathrm{~min}, 3 \mathrm{~min}, 4 \mathrm{~min}, 5 \mathrm{~min}, 6 \mathrm{~min}, 7 \mathrm{~min}, 8$ $\mathrm{min}, 9 \mathrm{~min}, 10 \mathrm{~min}, 12 \mathrm{~min}, 15 \mathrm{~min}, 20 \mathrm{~min} 30$ $\mathrm{min}, 40 \mathrm{~min}, 50 \mathrm{~min}, 60 \mathrm{~min}$ | Duration of the dimming-down phase ( t 3 ) for Soft switching (see appendix). <br> 0 sec. $=$ switch OFF immediately |

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.7 Lock function



| Designation | Values | Description |
| :--- | :--- | :--- |
| Lock telegram | lock with ON telegram | $0=$ Enable <br> $1=$ lock <br> $0=$ lock <br> $1=$ Enable <br> Note: <br> The lock is always deactivated after reset. |
| Reaction when setting the lock | No change <br> $100 \% 0 \%, 10 \%, 20 \%, 30 \% 40 \%, 50 \%, 60 \%$, <br> $70 \%, 80 \%, 90 \%$ | No response. <br> Dim to the set value |
| Reaction when unlocking | No change <br> Update | No response. <br> If a telegram was received during the lock: apply <br> state. Otherwise: restore state before the lock. <br> Dim to the set value |

### 8.4.8 Forced mode


Format of forced object

Behaviour at end of forced mode


## 8. COMMUNICATION OBJECTS (CONTINUED)

8.4.8 Forced mode (continued)

| Designation | Values | Description |
| :---: | :---: | :---: |
| Format of forced object | $\begin{aligned} & 1 \text { bit } \\ & 2 \text { bit } \\ & 1 \text { byte (\%) } \\ & \hline \end{aligned}$ | Forced operation triggered by: Switch telegram. <br> Priority telegram. <br> Dimming value. |
| 1 bit |  |  |
| Activate forced mode with | $\begin{aligned} & 1 \\ & 0 \end{aligned}$ | Recommended. <br> After reset/download forced operation is already activated and must be cancelled if necessary. |
| Behaviour at start of forced mode operation | No change <br> Minimum dimming value $100 \text { \% }$ <br> OFF $10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \%, 90 \%$ | Response at the reception of a forced operation telegram. <br> Here again the configured minimum dimming value needs to be taken into account. |
| Behaviour at end of forced mode | Update <br> Value before forced mode <br> Minimum value <br> 100 \% <br> OFF <br> $10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \%, 90 \%$ | Response at the end of forced operation. Here again the configured minimum dimming value needs to be taken into account. |
| 2 bit |  |  |
| Reaction on forced ON | No change <br> Minimum value <br> 100 \% <br> OFF <br> $10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \%, 90 \%$ | Response at the reception of a forced operation telegram. <br> Here again the configured minimum dimming value needs to be taken into account. |
| Reaction on forced OFF | OFF |  |
| Behaviour at end of forced mode | Update <br> Value before forced operation <br> Minimum dimming value $100 \text { \% }$ <br> OFF $10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \%, 90 \%$ | Response at the end of forced operation Here again the configured minimum dimming value needs to be taken into account. |
| 1 byte (\%) |  |  |
| Behaviour at end of forced mode | Minimum value | Response at the end of forced operation Here again the configured minimum dimming value needs to be taken into account. |

KNX 2 channels universal dimmer and KNX universal dimmer extension

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.9 Scenes

This page appears when the Scenes are activated on the $\mathbf{0} \mathbf{0 2 6 5 9} \mathbf{5 9}$ channel C1/C2: Function selection parameters page. Each channel can participate in up to 8 scenes.


## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.9 Scenes (continued)



| Designation | Values | Description |
| :--- | :--- | :--- |
| Lock telegram for scenes | lock with ON telegram | $0=$ Enable <br> $1=$ lock <br> $0=$ lock <br> I Enable |
| Note: |  |  |
| The lock is always deactivated after reset. |  |  |, | A download deletes all scene memories of a |
| :--- |
| channel, i.e. all previously taught scenes. When a |
| scene number is called, the channel assumes the |
| configured Status after download (see below). |
| See appendix: Enter scenes without telegrams |
| All previously taught-in scenes are kept. Howe- |
| ver, the scene numbers the channel can react to |
| can be changed (see below: Channel reacts to). |

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.9 Scenes (continued)

| Designation | Values | Description |
| :---: | :---: | :---: |
| Channel reacts to | No scene number Scene number1 Scene number 2 ... <br> Scene number 63 | Here it is possible to select the second of the 8 scenes the channel must react to |
| Allocated dimming value | $\begin{array}{\|l} \hline \text { Off } \\ 10 \%, \mathbf{2 0} \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \%, \\ 90 \%, 100 \% \\ \hline \end{array}$ | See above. |
| Response when receiving scene numbers | Immediate ON soft on with dimming time 1 soft on with dimming time 2 soft on with dimming time 3 | You choose the dimming slop |
| Permit teach-in | $\begin{array}{\|l\|} \hline \text { No } \\ \text { Yes } \\ \hline \end{array}$ | See above. |
| Channel reacts to | No scene number Scene number1 <br> ... <br> Scene number 3 <br> ... <br> Scene number 63 | Here it is possible to select the third of the 8 scenes the channel must react to |
| Allocated dimming value | Off $\begin{array}{\|l\|} \hline 10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \%, \\ 90 \%, 100 \% \\ \hline \end{array}$ | See above. |
| Response when receiving scene numbers | Immediate ON soft on with dimming time 1 soft on with dimming time 2 soft on with dimming time 3 | You choose the dimming slop |
| Permit teach-in | $\begin{array}{\|l\|} \hline \text { No } \\ \text { Yes } \end{array}$ | See above. |
| Channel reacts to | No scene number Scene number1 <br> … <br> Scene number 4 ... <br> Scene number 63 | Here it is possible to select the fourth of the 8 scenes the channel must react to |
| Allocated dimming value | $\begin{aligned} & \text { Off } \\ & 10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \% \text {, } \\ & 90 \%, 100 \% \end{aligned}$ | See above. |
| Response when receiving scene numbers | Immediate ON soft on with dimming time 1 soft on with dimming time 2 soft on with dimming time 3 | You choose the dimming slop |
| Permit teach-in | $\begin{array}{\|l\|} \hline \text { No } \\ \text { Yes } \\ \hline \end{array}$ | See above. |
| Channel reacts to | No scene number Scene number1 ... <br> Scene number 5 <br> ... <br> Scene number 63 | Here it is possible to select the fifth of the 8 scenes the channel must react to |
| Allocated dimming value | $\begin{array}{\|l} \hline \text { Off } \\ 10 \%, 20 \%, 30 \%, 40 \%, \mathbf{5 0} \%, 60 \%, 70 \%, 80 \%, \\ 90 \%, 100 \% \\ \hline \end{array}$ | See above. |
| Response when receiving scene numbers | Immediate ON soft on with dimming time 1 soft on with dimming time 2 soft on with dimming time 3 | You choose the dimming slop |
| Permit teach-in | $\begin{array}{\|l\|} \hline \text { No } \\ \text { Yes } \end{array}$ | See above. |

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.9 Scenes (continued)

| Designation | Values | Description |
| :---: | :---: | :---: |
| Channel reacts to | No scene number Scene number1 ... <br> Scene number 6 <br> ... <br> Scene number 63 | Here it is possible to select the sixth of the 8 scenes the channel must react to |
| Allocated dimming value | $\begin{array}{\|l} \hline \text { Off } \\ 10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \% \text {, } \\ 90 \%, 100 \% \\ \hline \end{array}$ | See above. |
| Response when receiving scene numbers | Immediate ON soft on with dimming time 1 soft on with dimming time 2 soft on with dimming time 3 | You choose the dimming slop |
| Permit teach-in | $\begin{array}{\|l\|} \hline \text { No } \\ \text { Yes } \end{array}$ | See above. |
| Channel reacts to | No scene number Scene number1 <br> ... <br> Scene number 7 <br> ... <br> Scene number 63 | Here it is possible to select the seventh of the 8 scenes the channel must react to |
| Allocated dimming value | $\begin{aligned} & \text { Off } \\ & 10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, 80 \% \text {, } \\ & 90 \%, 100 \% \end{aligned}$ | See above. |
| Response when receiving scene numbers | Immediate ON soft on with dimming time 1 soft on with dimming time 2 soft on with dimming time 3 | You choose the dimming slop |
| Permit teach-in | $\begin{aligned} & \hline \text { No } \\ & \text { Yes } \end{aligned}$ | See above. |
| Channel reacts to | No scene number Scene number 1 ... <br> Scene number 8 <br> ... <br> Scene number 63 | Here it is possible to select the eighth of the 8 scenes the channel must react to |
| Allocated dimming value | $\begin{array}{\|l} \hline \text { Off } \\ 10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%, 70 \%, \mathbf{8 0} \% \text {, } \\ 90 \%, 100 \% \\ \hline \end{array}$ | See above. |
| Response when receiving scene numbers | Immediate ON soft on with dimming time 1 soft on with dimming time 2 soft on with dimming time 3 | You choose the dimming slop |
| Permit teach-in | $\begin{array}{\|l\|} \hline \text { No } \\ \text { Yes } \end{array}$ | See above. |

### 8.4.10 Feedback

Each channel has 2 feedback objects (e.g. Obj. $9+10,39+40$, etc.)
Format of 1 -bit feedback
Send 1-bit feedback cyclically
Send 8-bit feedback
Send 8-bit feedback cyclically

| Time for cyclical transmission of feedback |
| :--- |
| (if available) |



## 8. COMMUNICATION OBJECTS (CONTINUED)

8.4.10 Feedback (continued)

| Designation | Values | Description |
| :--- | :--- | :--- |
| Format of 1-bit feedback | Not inverted | $\begin{array}{l}\text { Standard setting: } \\ 1-100 \%=1 \\ 0 \%=0\end{array}$ |
| $1-100 \%=0$ |  |  |
| $0 \%=1$ |  |  |\(\left.] \begin{array}{l}Indicates if the 1-bit feedback object has to be <br>


cyclically sent\end{array}\right]\)| Only send current dimmer value when the new |
| :--- |
| dimmer value has been reached. |
| Send even during the dimming process |

### 8.4.11 Hour meter and service

This page appears when Activate hour meter is selected on the $\mathbf{0 0 2 6 5 9} \mathbf{5 9}$ channel C1/C2: Function selection parameters page.


| Designation | Values | Description |
| :---: | :---: | :---: |
| Type of hour meter | Operating hours counter <br> Counter for time period before next service | Measure the power-on time of the channel. Backward counter for channel power-on time. |
| Report operating hours at change (0.. $100 \mathrm{~h}, 0=$ no report) | $\begin{aligned} & 0 . .100 \\ & \text { Default value = } 10 \end{aligned}$ | Indicates the time interval at which the counter status has to be sent. <br> Example: <br> $10=$ Send each time the counter status increases by another 10 hours. |
| Transmit operating hours cyclically | No Yes | Indicates if the counter has to be sent cyclically. |
| Time for cyclical transmission | 2 minutes, 3 minutes, 5 minutes, 10 minutes, 15 minutes, 20 minutes, 30 minutes, 45 minutes, 60 minutes | Interval at which the counter has to be cyclically sent. |

## 8. COMMUNICATION OBJECTS (CONTINUED)

### 8.4.11 Operating hours counter and service (continued)

| Type of hour meter | Counter for time period before next service | Measure the time interval to the next service |
| :--- | :--- | :--- |
| Service interval $(0 . .2000, \mathrm{x} 10 \mathrm{~h})$ | $0 . .2000$ <br> Default value $=\mathbf{1 0 0}$ | Desired timescale between two services. <br> Example: <br> $10=10 \times 10 \mathrm{~h}=100$ hours |
| Report time to service when changed <br> $(0 . .100 \mathrm{~h}, 0=$ no report) | $0 . .100$ <br> Default value $=\mathbf{1 0}$ | Indicates the time interval at which the counter <br> status has to be sent. <br> Example: <br> $10=$ Send each time the counter status <br> decreases by another 10 hours. |
| Transmit time to service cyclically | No <br> Yes | Indicates if the counter has to be sent cyclically. <br> $\rightarrow$ Object Time to next service. |
| Report service cyclically | No <br> Yes | Send expiry of time to next service at regular <br> intervals? <br> $\rightarrow$ Object Service required. |
| Time for cyclical transmission <br> (time to service) | 2 minutes, 3 minutes, 5 minutes, 10 minutes, <br> 15 minutes, 20 minutes, 30 minutes, 45 minutes <br> $\mathbf{6 0 ~ m i n u t e s ~}$ | Interval at which the counter has to be cyclically <br> sent. |

### 8.4.12 Loss and restoration of power



| Designation | Values | Description |
| :--- | :--- | :--- |
| Status at download and BUS failure | Same as before failure | $100 \%, 0 \%, 10 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%$, <br> $70 \%, 80 \%, 90 \%$ |
| Status at restoration of mains or BUS power | Same as before failure <br> Restore the status previous to a download or <br> BUS failure. <br> Apply set value here. Here again the configured <br> minimum dimming value needs to be taken into <br> account. |  |
| $70 \%, 80 \%, 90 \%, 20 \%, 30 \%, 40 \%, 50 \%, 60 \%$, | Restore the status previous to a mains or BUS <br> power failure <br> Apply set value here. Here again the configured <br> minimum dimming value needs to be taken into <br> account. |  |

### 8.4.13 Diagnostic messages

The diagnostic messages are used during troubleshooting when there are faults.


## 8. COMMUNICATION OBJECTS (CONTINUED)

8.4.13 Diagnostic messages (continued)

| Designation | Values | Description |
| :--- | :--- | :--- |
| Send general error cyclically | $\begin{array}{l}\text { No } \\ \text { Yes }\end{array}$ |  |
| Send short circuit cyclically | No |  |
| Yes |  |  |\(\left.\quad \begin{array}{l}Indicates if the corresponding diagnostic mes- <br>

sage has to be cyclically sent.\end{array}\right]\)

Note: All the above described settings and parameters are applicable
; also for the first and second 002660 extension modules.

